

Objectives from the Development Matters EYFS:

<u>Nursery</u>	<u>Reception</u>
<p>1) Explore different materials freely, in order to develop their ideas about how to use them and what to make.</p> <p>2) Develop their own ideas and then decide which materials to use to express them.</p> <p>3) Join different materials and explore different textures</p> <p>4) Create closed shapes with continuous lines, and begin to use these shapes to represent objects.</p> <p>5) Draw with increasing complexity and detail, such as representing a face with a circle and including details.</p> <p>6) Use drawing to represent ideas like movement or loud noises.</p> <p>7) Show different emotions in their drawings and paintings, like happiness, sadness, fear etc.</p> <p>8) Explore colour and colour mixing.</p>	<p>1) Explore, use and refine a variety of artistic effects to express their ideas and feelings.</p> <p>2) Return to and build on their previous learning, refining ideas and developing their ability to represent them.</p> <p>3) Create collaboratively, sharing ideas, resources and skills.</p> <p><u>ELG: Creating with Materials Children at the expected level of development will: -</u></p> <ul style="list-style-type: none"> • Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function; - • Share their creations, explaining the process they have used.

Painting		Drawing		Printmaking/Collage		3D Art	
Nursery	Reception	Nursery	Reception	Nursery	Reception	Nursery	Reception
<p>Begin to be aware of the differences in colour.</p> <p>Explore paint using a wide variety of tools hands/cars/sponges/veg</p> <p>Begin to experiment mark making with a variety of brushes</p> <p>Exploring how colours can be changed</p>	<p>Explore different types of paint-powder paint, textured paint, water colours, poster paint</p> <p>Mix paint to achieve different colours</p> <p>Drawing and painting on a range of surfaces and scales.</p> <p>Children should understand that different media make different types of marks</p> <p>Chooses colours for a purpose.</p> <p>Hold a paint brush in order to achieve a desired effect such as a face.</p>	<p>Hold and control a variety of media and use them to make and repeat various marks and lines.</p> <p>Use lines to create shapes, patterns and textures.</p> <p>Using gross motor movements to create large marks- continuous rotations, push/ pulls, vertical arcs</p> <p>Draw simple facial features such as eyes and mouth.</p> <p>Explore making different marks with different resources, begin to compare e.g pencil lines and pastel smudges</p> <p>Mark making with a variety of media such as chalk,pencils, pastels.</p>	<p>Drawing with light lines (e.g. chalk) on a dark surface</p> <p>Begin to include features such as circles for eyes, hair and limbs on pictures of figures</p> <p>Use large, chunky tools such as decorator brushes, , hands, sticks, chunky chalks, sticks, sponges</p> <p>Develop effective grip using smaller crayons, charcoals, pastels, pencils, pens</p> <p>Using fine motor skills to draw representations of people and objects.</p>	<p>Children respond to different textures</p> <p>Load an object with paint and print it.</p> <p>Make rubbings from textured surfaces.</p> <p>Make a range of other prints, e.g. from bubbles.</p> <p>Choosing objects from a limited range to print with.</p> <p>Printing objects to make pictures, patterns and/or textures.</p> <p>Experimenting with a range of printing methods.</p> <p>Creating printed patterns and textures for collage</p> <p>Snipping using various tools.</p>	<p>Exploring a range of materials such as pasta, shells, rice, tissue, paper, string, fabric, beginning to respond to different textures</p> <p>Begin to combine resources with different textures, colours and shapes</p> <p>Can create different textures and talk about them using vocabulary such as smooth, shiny, soft, bumpy, rough</p> <p>Recognise pattern in natural and man-made objects</p> <p>Printing regular and irregular patterns</p> <p>Use simple tools to cut, shape and impress patterns and textures in a range of materials..</p>	<p>Children can talk about the resources they may need to make something of their choice.</p> <p>Mould and create simple shapes with malleable materials, e.g. dough</p> <p>Assemble and dis-assemble component parts of a range of construction kits.</p> <p>Structures can be made by moulding a malleable material with hands and simple tools.</p> <p>Begin to arrange blocks, boxes in different ways- stacking, lining up, enclosure</p>	<p>Handle and investigate a variety of materials and malleable materials, boxes, pots, sticks, salt dough, play dough, Duplo, Lego etc</p> <p>Use hands to manipulate malleable materials in different ways, rolling, kneading, squashing, pinching</p> <p>Talking about the materials and the processes of working them.</p> <p>Modelling with malleable materials, exploring the tactile qualities of materials</p> <p>Combine boxes and other found materials to create junk models And then return and adapt their work.</p>

How we achieve these

Nursery

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
<p>Theme: All about me / Traditional tales Self Portraits Finger paint autumn trees Drawing a person, all parts of the body. Drawing family. Exploring paints in different ways, straws, paint brushes, sponges. Making stars, sheep, ducks for nursery rhymes.</p>	<p>Theme: Celebrations Finger print poppy field Making poppies. Bonfire night pictures. Chinese new year writing Patterns - Diwali/bonfire Make a paper plate Pudsey bear Christmas calendar Christmas card Salt dough decorations</p>	<p>Theme: Winter Making penguins Painting penguins Painting white snow scenes on black card White polar bears paint and cotton wool. Valentines cards</p>	<p>Theme: Minibeasts/new life Butterfly printing patterns Painting/drawing the hungry caterpillar Making a caterpillar Painting different minibeast Making pipe cleaner spiders. Mother's day cards Playdough spiders</p>	<p>Theme: The Crocodile who doesn't like water / Zoo Animals Painting zoo animals Drawing zoo animals Popsicle crocodiles Paper plate zoo animal Sock snake</p>	<p>Theme: Under the sea Sharing a shell Painting and collaging different sea creatures Split pin sea creatures Seaside painting/collage</p>
Dev Matters Reference: 4) 5)	Dev Matters Reference: 6) 7)	Dev Matters Reference: 1)	Dev Matters Reference: 3)	Dev Matters Reference: 2)	Dev Matters Reference: 8)
<p>Skills: D Draw simple facial features such as eyes and mouth. P</p>	<p>Skills: P Begin to experiment mark making with a variety of brushes.</p>	<p>Skills: PM/C Load an object with paint and print it.</p>	<p>Skills: PM/C Printing objects to make pictures, patterns and/or textures.</p>	<p>Skills: PM/C Snipping using various tools. P</p>	<p>Skills: PM/C Creating printed patterns and textures for collage</p>

<p>Explore paint using a wide variety of tools hands/cars/sponges/veg</p> <p>Begin to be aware of the differences in colour.</p> <p><u>PM/C</u> Creating printed patterns and textures for collage</p>	<p><u>D</u> Mark making with a variety of media such as chalk, pencils, pastels.</p> <p><u>PM/C</u> Creating printed patterns and textures for collage</p> <p>Experimenting with a range of printing methods.</p> <p><u>3D art</u> Mould and create simple shapes with malleable materials, e.g. dough</p>	<p>Choosing objects from a limited range to print with.</p> <p>Snipping using various tools.</p> <p><u>P</u> Begin to experiment mark making with a variety of brushes</p>	<p>Experimenting with a range of printing methods.</p> <p>Creating printed patterns and textures for collage</p> <p><u>3D Art</u> Mould and create simple shapes with malleable materials, e.g. dough</p> <p>Assemble and dis-assemble component parts of a range of construction kits.</p>	<p>Begin to experiment mark making with a variety of brushes</p> <p>Exploring how colours can be changed</p> <p><u>3D art</u> Children can talk about the resources they may need to make something of their choice.</p>	<p>Snipping using various tools. Children respond to different textures</p> <p>Choosing objects from a limited range to print with.</p> <p>Creating printed patterns and textures for collage</p> <p><u>3D art</u> Structures can be made by moulding a malleable material with hands and simple tools.</p> <p>Mould and create simple shapes with malleable materials, e.g. dough</p>
<p>Vocabulary:</p> <p>Paintbrush</p> <p>Pencil</p> <p>Print</p> <p>Colour</p> <p>Sponge paint</p> <p>Soft</p> <p>Hard</p>	<p>Vocabulary</p> <p>Smooth</p> <p>Shiny</p> <p>Rough</p> <p>Prickly</p> <p>Flat</p> <p>Patterned</p> <p>Jagged</p> <p>Bumpy</p> <p>Cut</p> <p>Make</p> <p>Stick</p>	<p>Vocabulary</p> <p>Dab</p> <p>Press</p> <p>Colour change</p> <p>Foil painting</p> <p>Paint mixing</p> <p>Finger painting</p> <p>Make</p>	<p>Vocabulary</p> <p>Printing</p> <p>Press</p> <p>Squeeze</p> <p>Roll</p> <p>Prickly</p> <p>Patterned</p>	<p>Vocabulary</p> <p>Mix</p> <p>Create</p> <p>Snip</p> <p>Scissors</p> <p>Cut</p> <p>Crayons</p>	<p>Vocabulary</p> <p>Split pin</p> <p>Collage</p> <p>Glue</p> <p>Stick</p> <p>Sprinkle</p>

Reception

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
<p>Theme:</p> <p><u>Me myself and I.</u></p> <p>Self-portraits drawing and painting. Drawing round hands. Handprints.</p> <p>Family portraits – painting/drawing.</p> <p>Drawing owls. Painting owls.</p> <p>Observational autumn drawings.</p> <p>Sponge painting shapes using autumnal colours. Making hedgehogs using leaves.</p>	<p>Theme:</p> <p><u>Carnival of colours</u></p> <p>Bonfire night pictures (Marble rolling)</p> <p>Diwali rangoli patterns with coloured rice.</p> <p>Henna patterns using black paint and thin brushes.</p> <p>Creating a celebration card.</p> <p>Christmas cards.</p> <p>Christmas calendars</p> <p>Christmas salt dough decorations</p> <p>Diva lamps.</p>	<p>Theme:</p> <p><u>Winter and warm places.</u></p> <p>Junk modelling Gruffalo's cave</p> <p>Drawing a Gruffalo</p> <p>Painting a gruffalo</p> <p>Adding white to colours and exploring</p> <p>Winter scenes on black paper</p> <p>Creating our own stickmen characters</p> <p>Gruffalos using play dough</p>	<p>Theme:</p> <p><u>How does your garden grow?</u></p> <p>Making somewhere to live for Mick the Mouse</p> <p>Creating play equipment for Mick the mouse using Junk.</p> <p>Painting Mick.</p> <p>Painting Superworm</p> <p>Making our own Superworm.</p> <p>Creating our own superheroes using play dough/junk</p>	<p>Theme:</p> <p><u>Dinosaurs and mini beasts.</u></p> <p>Building castles evaluating, adapting.</p> <p>Mixing different shades of green</p> <p>Play dough dinosaurs</p> <p>Clay fossils</p> <p>Dinosaur collage</p> <p>Mixing colours to make shades of green.</p>	<p>Theme:</p> <p><u>Under the sea adventures.</u></p> <p>3D shape printing</p> <p>Painting under the sea theme</p> <p>Play dough mermaids</p> <p>Collage rainbow fish</p> <p>Making pirate boats</p> <p>Creating our own sea creatures.</p> <p>Beach scenes.</p>
<p>Dev Matters Reference:</p> <p>1) 2)</p>	<p>Dev Matters Reference:</p> <p>1) 2)</p>	<p>Dev Matters Reference:</p> <p>1) 2)</p>	<p>Dev Matters Reference:</p> <p>1) 3)</p>	<p>Dev Matters Reference:</p> <p>1) 3)</p>	<p>Dev Matters Reference:</p> <p>1) 3)</p>
<p>Skills:</p> <p><u>D</u> Drawing with light lines (e.g. chalk) on a dark surface</p> <p>Begin to include features such as circles for eyes, hair and limbs on pictures of figures</p> <p><u>P</u> Hold a paint brush in order to achieve a desired effect such as a face.</p> <p><u>PM/C</u> Recognise pattern in natural and man-made objects</p> <p>Can create different textures and talk about them using vocabulary such as smooth, shiny, soft, bumpy, rough</p>	<p>Skills:</p> <p><u>3D art</u> Modelling with malleable materials, exploring the tactile qualities of materials.</p> <p>Use hands to manipulate malleable materials in different ways, rolling, kneading, squashing, pinching</p> <p><u>P</u> Drawing and painting on a range of surfaces and scales.</p> <p>Hold a paint brush in order to achieve a desired effect such as a face.</p>	<p>Skills:</p> <p><u>D</u> Drawing with light lines (e.g. chalk) on a dark surface</p> <p>Begin to include features such as circles for eyes, hair and limbs on pictures of figures</p> <p><u>3D art</u> Modelling with malleable materials, exploring the tactile qualities of materials</p> <p>Combine boxes and other found materials to create junk models</p> <p>And then return and adapt their work.</p> <p>Printing regular and irregular patterns</p> <p><u>PM/C</u> Begin to combine resources with different textures, colours and shapes</p>	<p>Skills:</p> <p><u>3D art</u> Handle and investigate a variety of materials and malleable materials, boxes, pots, sticks, salt dough, play dough, Duplo, Lego etc</p> <p>Talking about the materials and the processes of working them.</p> <p><u>P</u> Explore different types of paint-powder paint, textured paint, water colours, poster paint</p> <p>Mix paint to achieve different colours</p> <p><u>D</u> Using fine motor skills to draw representations of people and objects.</p>	<p>Skills:</p> <p><u>P</u> Mix paint to achieve different colours</p> <p>Drawing and painting on a range of surfaces and scales.</p> <p><u>3D art</u> Use hands to manipulate malleable materials in different ways, rolling, kneading, squashing, pinching</p> <p>Combine boxes and other found materials to create junk models</p> <p>And then return and adapt their work.</p>	<p>Skills:</p> <p><u>PM/C</u> Recognise pattern in natural and man-made objects</p> <p>Printing regular and irregular patterns</p> <p>Use simple tools to cut, shape and impress patterns and textures in a range of materials..</p> <p><u>3D art</u> Talking about the materials and the processes of working them.</p> <p>Modelling with malleable materials, exploring the tactile qualities of materials</p>
<p>Vocabulary</p> <p>Paint brush</p> <p>Draw</p> <p>Thick brush stroke thin brush stroke</p> <p>Autumnal colours</p> <p>Glue</p> <p>Stick</p> <p>Soft, hard, rough, smooth.</p>	<p>Vocabulary</p> <p>Bright</p> <p>Clay</p> <p>Mould</p> <p>Press</p> <p>Press</p> <p>Squeeze</p> <p>Cut</p>	<p>Vocabulary</p> <p>Brush strokes</p> <p>Faint</p> <p>Dark</p> <p>Adding white</p> <p>Different shades</p> <p>Mixing colours</p> <p>Primary colours</p> <p>Junk modelling</p>	<p>Vocabulary</p> <p>Change</p> <p>Pinch</p> <p>Roll</p> <p>Powder paint</p> <p>Poster paint</p> <p>Water colours</p>	<p>Vocabulary</p> <p>Collage</p> <p>Shades</p> <p>Fossils</p> <p>Mixing</p> <p>designing</p>	<p>Vocabulary</p> <p>Patterns</p> <p>Material</p> <p>Press</p> <p>Create</p>