

Objectives:

- to use a range of materials creatively to design and make products 1.
- 2. 3.
- to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. 4.

Painting		Drawing		Printmaking			3D Art					
		ear 2 Year 1						Year 2	ear 2 Year 1			
	Use et and n increate confit constitution Shape constitution use a to pla devel ideas simple choic Dema exper surface textur them appro Explor of a rom Explor of a rom Explor description description Explor of a rom Explor of a rom Explor of a rom Explor description description description expression description descr	dence. a, form, ruct and a) form vation and nation. sketchbook in and op simple and making a) informed es in media. onstrate ience in es and use when opriate. re carving as n of 3D art. re the work ange of , craft rs and ners, bing the ences and ittis and ners, ss own work. ss own work. ss own work. ss own work ss own work	Year 1 Experiment w variety of me pencils, rubbe crayons, past felt tips, chars pen, chalk. Begin to cont the types of m made with the range of mec Draw on diffe surfaces with range of mec Start to recorre- simple media explorations in sketch book. Develop a ra of tone using pencil and us variety of dra techniques su as: hatching, scribbling, and blending to create light/ lines. Investigate textures by describing, naming, rubb copying. Produce an expanding ro of patterns an textures. Explore the w of a range of artists, craft makers and designers, describing the disciplines, or making links t their own wor Look at and the techniques the had used.	ith a dia; ers, ers, ers, ers, ers, ers, ers, dia, rent dia, ind n a n a n a n a n a d n a d d n a d d n a a a a a a a a a a a a a a a a a a a			Conti explo simple with of hard mate cork, spong Demo experi impre drawi printin objec Use e and r corre- able clear Take : i.e. m Use a to plc devel ideas textur to infe work. Exper overp and c Explo of a r attists make desig descr differ simila betwy pract discip makir theiro clear to plc devel ideas textur to infe work.	Year 2 nue to re printing e pictures pictures parage of and soft rials e.g. pen barrels, ge. onstrate rience at issed printing: ng into ink, g from tis. quipment nedia ctly and be to produce a printed e simple son rollers printing tes simple prints ono -printing. sketchbook an and lop simple and collect es, patterns priment with rinting motifs colour. re the work ange of , craft res and ners, ibing the ences and inters, stand ners, and pints to pown work. ssown work one w	Year 1 Experiment in variety of malleable me such as clay, papier Mach Salt dough, modroc. Shape and m materials for purpose, e.g tile from observation of imagination. Continue to manipulate malleable materials in c variety of wa including rolli pinching and kneading. Impress and simple decor techniques: impressed, painted, app Use tools and equipment st and in the co way. Explore the w of a range of artists, craft makers and designers, describing the differences of similarities between diff practices and disciplines, an making links t their own wo Look at and f about own w and that of c artists. Moore African, Natik American.	edia edia edia pot, pot, and and and and and and and and	Year 2 Use equipment and media with increasing confidence. Shape, form, construct and model from observation and imagination. Use a sketchbook to plan and develop simple ideas and making simple informed choices in media. Demonstrate experience in surface patterns/ textures and use them when appropriate. Explore carving as a form of 3D art. Explore the work of a range of artists, craft makers and designers, describing the differences and similarities and making links to their own work. Discuss own work and others work, expressing thoughts and feelings. Identify changes they might make or how their work could be developed further. Artists: Hepworth, Arp, Nevelson, Gabo.	
			Seurat		How we ac	hieve these						
					Ye	ar 1				T		
Autumn 1 Autumn 2 Theme: Theme:		mn 2	Spring 1		Spring 2 Theme: Th		Summer 1 Theme:		Them	Summer 2		
Theme: <u>Magnificent me.</u> Self portraits (In the style of an artist)		Minter wonderland Christmas cards/ crafts Bonfire pictures		Theme: <u>Traditional tales.</u> LS Lowry Drawing people/buildings in Lowry style.		neme: <u>Spring into Spring.</u> Mother's day cards Observational		<u>Under the sea.</u> Father's day cards. Ocean art - Painting ocean		<u>Under</u> Design	Designing / evaluating book covers Designing and making movable sculpture (D&T link)	
Kapow Art and design skills		Kapow Art and design skills		Kapow Art and design skills- Using different medias.		Observational drawing		colours exploring using paints.		Design		
NC Reference: 2.to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination		NC Reference: 1.to use a range of materials creatively to design and make products 2.to use drawing pointing		NC Reference: 2.to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination		1.to use a range of 1.t materials creatively to m design and make de products pro		1.to use a rai materials cre design and r products	1.to use a range of materials creatively to design and make2 c c c c eproductse		C Reference: to use drawing, painting nd sculpture to develop nd share their ideas, xperiences and nagination	
3.to develop a wide range of art and design techniques in using			e their ideas, r		o develop a wide nge of art and design chniques in using		/elop			range	levelop a wide e of art and design niques in using	

KS1 Art Progression



colour, pattern, texture, line, shape, form and space	experiences and imagination	colour, pattern, texture, line, shape, form and space	experiences and imagination	experiences and imagination	colour, pattern, texture, line, shape, form and space
4.about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.	3.to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space	4.about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.	3.to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space	3.to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space	space
Skills: Dr Experiment with a variety of media; pencils, rubbers, crayons, pastels, felt tips, charcoal, pen, chalk. PM Explore printing simple pictures with a range of hard and soft materials e.g. cork, pen barrels, sponge. Pa Begin to control the types of marks made with the range of media. PM Explore the work of a range of artisks, craft makers and designers, describing the differences and disinglines, and making links to their own work.	Skills: Dr Experiment with a variety of media; pencils, rubbers, crayons, pastels, felt tips, charcoal, pen, chalk. Pa Start to mix a range of secondary colours, moving towards predicting resulting colours. 3D Use tools and equipment safely and in the correct way. 3D Experiment in a variety of malleable media such as clay, papier Mache, Salt dough, modroc.	Skills: <u>Dr</u> Look at and talk about own work and that of other artists and the techniques they had used. <u>Dr</u> Begin to control the types of marks made with the range of media. Draw on different surfaces with a range of media. <u>Pa</u> Start to mix a range of secondary colours, moving towards predicting resulting colours. <u>Pa</u> Experiment with a variety of media; different brush sizes and tools.	Skills: <u>Dr</u> Produce an expanding range of patterns and textures. <u>Dr</u> Begin to control the types of marks made with the range of media. Draw on different surfaces with a range of media. <u>Dr</u> Develop a range of tone using a pencil and use a variety of drawing techniques such as: hatching, saribbiling, stippling, and blending to create light/ dark lines.	Skills: <u>Dr</u> Develop a range of tone using a pencil and use a variety of drawing techniques such as: hatching, scribbling, stippling, and blending to create light/ dark lines. <u>Dr</u> Begin to control the types of marks made with the range of media. Draw on different surfaces with a range of media. <u>Pa</u> Start to mix a range of secondary colours, moving towards predicting resulting colours.	Skills: <u>Pa</u> Experiment with a variety of media; different brush sizes and tools. Pr Discuss own work and others work, expressing thoughts and feelings. <u>3D</u> Experiment in a variety of malleable media such as clay, papier Mache, Salt dough, modroc. <u>3D</u> Use tools and equipment safely and in the correct way.
Vocabulary: Light Dark Tone Print Image Portrait Landscape Photograph Colour Proportion	Vocabulary Decoration Texture Pattern Cut Stick Line Curve Straight Diagonal	Vocabulary Charcoal Line Shape Watercolour Fine Soft Hard Primary Secondary Media	Vocabulary Tone Warm Cold Shade Observational Detail Sketch Fold Bend Blending	Vocabulary Design Horizon Landscape Texture Shade Tint Scene Perspective Foreground Background	Vocabulary Attach Sculpture Etching Symmetry Collage Observe Evaluate Compare Similarities Differences
		Ye	ar 2		
Autumn 1 Theme:	Autumn 2 Theme:	Spring 1	Spring 2	Summer 1 Theme:	Summer 2 Theme:
Into the woods Andy Goldsworthy inspired woodland outdoor art	Famous historical people KAPOW: Human form (Damien Hirst) Christmas Cards			The Farm Van Gogh – Sunflowers Study his work and compare to other artists of the time	<u>Castles, Knights and</u> <u>Dragons.</u> Paul Klee – shape castles/ study his work
NC Reference: 1 to use a range of materials creatively to design and make products 3. to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space	NC Reference: 2 to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination 4 about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.			NC Reference: 3 to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space 4 about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.	NC Reference: 2 to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination 3 to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
Skills: P Use equipment and media with increasing confidence. P Demonstrate experience in surface patterns/ textures and use them when appropriate. <u>3D art</u> Demonstrate experience in surface patterns/	Skills: <u>Dr</u> Begin to control the types of marks made with the range of media such as crayons, pastels, felt tips, charcoal, pen, chaik. <u>P</u> Explore the work of a range of artists, craft makers and designers, describing the differences and similarities and			Skills: <u>P</u> Discuss own work and others work, expressing thoughts and feelings. Identify changes they might make or how their work could be developed further. <u>P</u> Demonstrate experience in surface patterns/ textures and use them when appropriate.	Skills: <u>Dr</u> Name, match and draw lines/marks from observations. <u>Dr</u> Continue to Investigate textures and produce an expanding range of patterns. <u>Dr</u> Shape, form, construct and model from

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textures and use them when appropriate. Draw on different surfaces with a range of media. Continue to explore printing simple pictures with a range of hard and soft materials e.g. cork, pen barrels, sponge.	making links to their own work. 3D art Use equipment and media with increasing confidence.		P Control the types of marks made with the range of media.	observation and imagination. Continue to explore printing simple pictures with a range of hard and soft materials e.g. cork, pen barrels, sponge.
Vocabulary collage media smudge shading tracing pastel line drawing pressure artist	Vocabulary contemporary dia de los muertos self portrait portrait features proportions mixing primary colours acrylic		Vocabulary colour wash layers detail bright tone light dark shades brush strokes	Vocabulary print press two-tone blend symbolism score rubbing