## Objectives:

1. to use a range of materials creatively to design and make products
2. to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination
3. to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
4. about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

| Painting |  |  | Drawing |  | Printmaking |  |  | 3D Art |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Year 1 |  | Year 2 | Year 1 | Year 2 | Year 1 |  | Year 2 | Year 1 |  |
| Experiment with a variety of media; different brush sizes and tools. <br> Explore lightening and darkening paint without the use of black or white. <br> Begin to control the types of marks made with the range of media. <br> Paint on different surfaces with a range of media. <br> Start to record simple media explorations in a sketch book. <br> Start to mix a range of secondary colours, moving towards predicting resulting colours. <br> Explore the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. <br> Look at and talk about own work and that of other artists and the techniques they had used. <br> Artists: Klimt, Marc, Klee, Hockney. | Use and incre confi <br> Shap cons mod obse imag <br> Use a to pla deve ideas simpl choic <br> Dem expe surfac textu them appro <br> Explo a form <br> Explo of a artists, mak desig descri differ simila makin their <br> Discus and expre thoug feelin Ident they or ho could deve <br> Artists Arp, Gabo | quipment <br> media with <br> asing <br> dence. <br> , form, <br> ruct and <br> from <br> vation and <br> nation. <br> sketchbook <br> and <br> op simple <br> and making <br> informed <br> es in media. <br> onstrate rience in <br> ce patterns/ <br> es and use <br> when <br> priate. <br> re carving as n of 3D art. <br> re the work range of craft <br> rs and ners, ribing the ences and arities and ing links to own work. <br> ss own work thers work, ssing <br> ghts and <br> gs. <br> fy changes might make w their work be oped further. : Hepworth, Nevelson, | Experiment with a variety of media; pencils, rubbers, crayons, pastels, felt tips, charcoal, pen, chalk. <br> Begin to control the types of marks made with the range of media. Draw on different surfaces with a range of media. <br> Start to record simple media explorations in a sketch book. <br> Develop a range of tone using a pencil and use a variety of drawing techniques such as: hatching, scribbling, stippling, and blending to create light/ dark lines. <br> Investigate textures by describing, naming, rubbing, copying. <br> Produce an expanding range of patterns and textures. <br> Explore the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. <br> Look at and talk about own work and that of other artists and the techniques they had used. | Begin control the types of marks made with the range of media such as crayons, pastels, felt tips, charcoal, pen, chalk. <br> Control the types of marks made with the range of media. <br> Draw on different surfaces with a range of media. <br> Use a sketchbook to plan and develop simple ideas. <br> Continue to investigate tone by drawing light/dark lines, light/dark patterns, light/dark shapes using a pencil. <br> Name, match and draw lines/marks from observations. <br> Continue to Investigate textures and produce an expanding range of patterns. <br> Explore the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. <br> Discuss own work and others work, expressing thoughts and feelings. <br> Artists: Durer, Da Vinci, Cezanne | Explore printing simple pictures with a range of hard and soft materials e.g. cork, pen barrels, sponge. <br> Demonstrate experience at impressed printing: drawing into ink, printing from objects. <br> Use equipment and media correctly and be able to produce a clean printed image. <br> Explore printing in relief: Sting and card. <br> Begin to identify forms of printing: Books, posters pictures, fabrics. <br> Explore the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. <br> Look at and talk about own work and that of other artists and the techniques they had used. <br> Artists: Warhol, Hokusai | Con explo simple with hard mate cork, spon <br> Dem expe impre draw printin objec <br> Use and corre able clean imag <br> Make mark and pale <br> Take i.e. m <br> Use a to pla deve ideas textu to inf work. <br> Expe over and <br> Explo of a artists mak desig descib differ simila betw practic discip makin their <br> Discus and expre thou feelin <br> Artists | ve to <br> e printing pictures range of and soft ials e.g. pen barrels, e. <br> nstrate ience at ssed printing: ing into ink, g from ts. <br> quipment media tly and be o produce a printed <br> simple on rollers rinting es <br> imple prints no -printing. <br> sketchbook n and op simple and collect es, patterns rm other <br> ment with rinting motifs olour. <br> e the work ange of craft s and ners, bing the nces and ities en different ces and lines, and $g$ links to wn work. <br> s own work thers work, ssing hts and gs. Hiroshige, | Experiment in a variety of malleable media such as clay, papier Mache, Salt dough, modroc. <br> Shape and model materials for a purpose, e.g. pot, tile from observation and imagination. <br> Continue to manipulate malleable materials in a variety of ways including rolling, pinching and kneading. <br> Impress and apply simple decoration techniques: impressed, painted, applied. <br> Use tools and equipment safely and in the correct way. <br> Explore the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. <br> Look at and talk about own work and that of other artists and the techniques they had used. <br> Artists: Moore, African, Native American. | Use equipment and media with increasing confidence. <br> Shape, form, construct and model from observation and imagination. <br> Use a sketchbook to plan and develop simple ideas and making simple informed choices in media. <br> Demonstrate experience in surface patterns/ textures and use them when appropriate. <br> Explore carving as a form of 3D art. <br> Explore the work of a range of artists, craft makers and designers, describing the differences and similarities and making links to their own work. <br> Discuss own work and others work, expressing thoughts and feelings. <br> Identify changes they might make or how their work could be developed further. <br> Artists: Hepworth, Arp, Nevelson, Gabo. |
| How we achieve these |  |  |  |  |  |  |  |  |  |
| Year 1 |  |  |  |  |  |  |  |  |  |
| Autumn 1 |  | Autumn 2 |  | Spring 1 | Spring 2 |  | Summer 1 |  | Summer 2 |
| Theme: <br> Magnificent me. <br> Self portraits <br> (In the style of an <br> Kapow Art and de <br> skills |  | Theme: <br> Winter wonderland <br> Christmas cards/ crafts <br> Bonfire pictures <br> Kapow Art and design skills |  | Theme: <br> Traditional tales. <br> LS Lowry <br> Drawing people/buildings in Lowry style. <br> Kapow Art and design skills- Using different medias. | Theme: <br> Spring into Spring. <br> Mother's day cards <br> Observational drawing |  | Theme: <br> Under the sea. <br> Father's day cards. <br> Ocean art - Painting ocean colours exploring using paints. <br> Landscapes |  | Theme: <br> Under the Sea. <br> Designing / evaluating book covers <br> Designing and making movable sculpture (D\&T link) |
| NC Reference: 2.to use drawing, po and sculpture to de and share their idea experiences and imagination <br> 3.to develop a wide range of art and de techniques in using | ting | NC Reference: 1.to use a range of materials creatively to design and make products <br> 2.to use drawing, painting and sculpture to develop and share their ideas, |  | NC Reference: 2.to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination <br> 3.to develop a wide range of art and design techniques in using | NC Reference: 1.to use a range of materials creatively to design and make products <br> 2.to use drawing, painting and sculpture to develop and share their ideas, |  | NC Reference: 1.to use a range of materials creatively to design and make products <br> 2.to use drawing, painting and sculpture to develop and share their ideas, |  | NC Reference: 2.to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination <br> 3.to develop a wide range of art and design techniques in using |


| colour, pattern, texture, line, shape, form and space <br> 4.about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. | experiences and imagination <br> 3.to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space | colour, pattern, texture, line, shape, form and space <br> 4.about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. | experiences and imagination <br> 3.to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space | experiences and imagination <br> 3.to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space | colour, pattern, texture, line, shape, form and space |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Skills: <br> Dr <br> Experiment with a variety of media; pencils, <br> rubbers, crayons, pastels, felt tips, charcoal, pen, chalk. <br> PM <br> Explore printing simple pictures with a range of hard and soft materials e.g. cork, pen barrels, sponge. <br> Pa <br> Begin to control the types of marks made with the range of media. <br> PM <br> Explore the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. | Skills: <br> Dr <br> Experiment with a variety of media; pencils, <br> rubbers, crayons, pastels, felt tips, charcoal, pen, chalk. <br> Pa <br> Start to mix a range of secondary colours, moving towards predicting resulting colours. <br> 3D <br> Use tools and equipment safely and in the correct way. <br> 3D <br> Experiment in a variety of malleable media such as clay, papier Mache, Salt dough, modroc. | Skills: <br> $\underline{\text { Dr }}$ <br> Look at and talk about own work and that of other artists and the techniques they had used. <br> $\underline{\mathrm{Dr}}$ <br> Begin to control the types of marks made with the range of media. Draw on different surfaces with a range of media. <br> Pa <br> Start to mix a range of secondary colours, moving towards predicting resulting colours. <br> Pa <br> Experiment with a variety of media; different brush sizes and tools. | Skills: <br> Dr <br> Produce an expanding range of patterns and textures. <br> Dr <br> Begin to control the types of marks made with the range of media. Draw on different surfaces with a range of media. <br> $\underline{\text { Dr }}$ <br> Develop a range of tone using a pencil and use a variety of drawing techniques such as: hatching, scribbling, stippling, and blending to create light/ dark lines. | Skills: <br> Dr <br> Develop a range of tone using a pencil and use a variety of drawing techniques such as: hatching, scribbling, stippling, and blending to create light/ dark lines. <br> Dr <br> Begin to control the types of marks made with the range of media. Draw on different surfaces with a range of media. <br> Pa <br> Start to mix a range of secondary colours, moving towards predicting resulting colours. | Skills: <br> Pa <br> Experiment with a variety of media; different brush sizes and tools. <br> Pr <br> Discuss own work and others work, expressing thoughts and feelings. <br> 3D <br> Experiment in a variety of malleable media such as clay, papier Mache, Salt dough, modroc. <br> 3D <br> Use tools and equipment safely and in the correct way. |
| Vocabulary: <br> Light <br> Dark <br> Tone <br> Print <br> Image <br> Portrait <br> Landscape <br> Photograph Colour <br> Proportion | Vocabulary <br> Decoration <br> Texture <br> Pattern <br> Cut <br> Stick <br> Line <br> Curve <br> Straight <br> Diagonal | Vocabulary <br> Charcoal <br> Line <br> Shape <br> Watercolour <br> Fine <br> Soft <br> Hard <br> Primary <br> Secondary <br> Media | Vocabulary <br> Tone <br> Warm <br> Cold <br> Shade <br> Observational <br> Detail <br> Sketch <br> Fold <br> Bend <br> Blending | Vocabulary <br> Design <br> Horizon <br> Landscape <br> Texture <br> Shade <br> Tint <br> Scene <br> Perspective <br> Foreground <br> Background | Vocabulary <br> Attach <br> Sculpture <br> Etching <br> Symmetry <br> Collage <br> Observe <br> Evaluate <br> Compare <br> Similarities <br> Differences |
| Year 2 |  |  |  |  |  |
| Autumn 1 | Autumn 2 | Spring 1 | Spring 2 | Summer 1 | Summer 2 |
| Theme: <br> Into the woods <br> Andy Goldsworthy inspired woodland outdoor art | Theme: <br> Famous historical people <br> KAPOW: Human form <br> (Damien Hirst) <br> Christmas Cards |  |  | Theme: <br> The Farm <br> Van Gogh - Sunflowers Study his work and compare to other artists of the time | Theme: <br> Castles, Knights and <br> Dragons. <br> Paul Klee - shape castles/ study his work |
| NC Reference: 1 to use a range of materials creatively to design and make products <br> 3. <br> to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space | NC Reference: <br> 2 <br> to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination <br> 4 <br> about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. |  |  | NC Reference: <br> 3 <br> to develop a wide range <br> of art and design <br> techniques in using <br> colour, pattern, texture, <br> line, shape, form and <br> space <br> 4 <br> about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. | NC Reference: <br> 2 <br> to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination 3 to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space |
| Skills: <br> P <br> Use equipment and media with increasing confidence. <br> P <br> Demonstrate experience in surface patterns/ textures and use them when appropriate. <br> 3D art <br> Demonstrate experience in surface patterns/ | Skills: <br> Dr <br> Begin to control the types of marks made with the range of media such as crayons, pastels, felt tips, charcoal, pen, chalk. <br> P <br> Explore the work of a range of artists, craft makers and designers, describing the differences and similarities and |  |  | Skills: <br> P <br> Discuss own work and others work, expressing thoughts and feelings. Identify changes they might make or how their work could be developed further. <br> P <br> Demonstrate experience in surface patterns/ textures and use them when appropriate. | Skills: <br> Dr <br> Name, match and draw lines/marks from observations. <br> Dr <br> Continue to Investigate textures and produce an expanding range of patterns. <br> Dr <br> Shape, form, construc $\dagger$ and model from |


| textures and use them when appropriate. <br> Dr <br> Draw on different surfaces with a range of media. <br> Continue to explore printing simple pictures with a range of hard and soft materials e.g. cork, pen barrels, sponge. | making links to their own work. <br> 3D art <br> Use equipment and media with increasing confidence. |  |  | P <br> Control the types of marks made with the range of media. | observation and imagination. <br> Continue to explore printing simple pictures with a range of hard and soft materials e.g. cork, pen barrels, sponge. |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Vocabulary <br> collage <br> media <br> smudge <br> shading <br> tracing <br> pastel <br> line <br> drawing <br> pressure <br> artist | Vocabulary <br> contemporary <br> dia de los muertos <br> self portrait <br> portrait <br> features <br> proportions <br> mixing <br> primary colours <br> acrylic |  |  | Vocabulary <br> colour wash <br> layers <br> detail <br> bright <br> tone <br> light <br> dark <br> shades <br> brush strokes | Vocabulary <br> print <br> press <br> two-tone <br> blend <br> symbolism <br> score <br> rubbing |

